

Midlands and South East Cricket Association

General Regulations for all competitions.

1. The association adopts the “spirit of cricket” as outlined at <http://www.lords.org/mcc/mcc-spirit-of-cricket/what-is-mcc-spirit-of-cricket/spirit-of-cricket-preamble-to-the-laws/>
2. Home clubs should make first contact with their visitors to confirm the match arrangements 10 days prior to the fixture.
3. The committee will decide on venues and start times for the competition finals.
4. Scorecards should be submitted to the secretary within 10 days of the completion of the fixture. In addition the summary of the result should be recorded on the Cricket Leinster website.
5. The appropriate annual fee (€40) should be paid to the association secretary by the 30th May of any given season.
6. ‘Paid to play’ players are not permitted to participate in the association’s competitions. Please contact the association secretary for any clarification on this rule for a particular case.
7. Players should normally play for the club where they play the majority of their league/cup matches. If a player plays league/cup cricket in Ireland for more than one club in a given season or has a strong local connection with a club then the association secretary should be informed before the player in question is cleared to play.
8. A player cannot play for two different clubs in a given season in the association’s competitions.
9. All scorecards and correspondence can be sent by email to - midlandscricket@gmail.com

The Match

1. All matches will consist of one innings of 40 overs per side.
2. Bowlers are restricted to a maximum of 8 overs each.
3. The normal start time for all matches is 13.00, changes to this start time must be agreed by both captains.
4. Tea will usually be taken between innings or by agreement of both captains.
5. In the case of the game ending in a tie, the team losing the least number of wickets is the winner. If the number of wickets is the same then the side batting second wins.
6. Matches can be re-fixed with prior agreement of both clubs involved and the association committee.

Rain affected matches

1. Where both teams have travelled to the ground on the day of the match.

- 1.1 A result must be obtained on the match day except for the final which can be re-fixed for a future date.
- 1.2 If the game is abandoned after 20 overs have been completed in the 2nd innings then the result will be decided on the first 20 overs of each side.
- 1.3 Matches can be reduced to a minimum of 10 overs per side by agreement of both captains in order for a tie to be completed.
- 1.4 No bowler can bowl more than one fifth of the agreed reduced overs.
- 1.5 Where it is not possible for a 10 over match to be completed the teams will have a bowl out. The bowl out will consist of 5 players from each team bowling alternatively. If after this the score is level the same 5 bowlers will repeat on a 'Sudden Death basis'. Where nets are available, they can be used as an alternative venue for the bowl out if the square is not a viable option (eg. the square is flooded).

2. Where teams have been advised not to travel by the hosting club.

- 2.1 Both clubs will endeavor to re-fix the match for a date in the future which is prior to the date of the next round of the competition.
- 2.2 If clubs cannot come to agreement they should contact the association secretary to advise of the attempts made to make a fixture.
- 2.3 If it is decided by the committee that one of the clubs has not made sufficient attempts to re-fix the tie then the match will be awarded to the opposition club.
- 2.4 If it is deemed that both clubs have made sufficient endeavor to re-fix the match but no agreement is possible then the tie will be decided by toss of a coin by the committee.

Dick O'Neill cup specific regulations and guidelines

1. The main aim of the competition is to promote youth cricket within the Midlands and South East area.
2. Clubs should be seen to give significant roles on their teams to underage club members. Youth members should not be simply picked to pass the regulations of the competition.
3. Clubs who fail to participate in the spirit of the competition may be removed by the decision of the association committee.
4. In any particular match a team must have a minimum of 3 u18 players. Players born on or after 1st Jan 1997 are deemed to be U18. Similar to LCU registrations.
5. The competition will normally be for teams competing in the Leinster leagues Div. 11-16. Clubs who do not participate in the Leinster leagues will be allocated to the appropriate competition by the association committee.